



When will it be done?

An alternative to estimates

Why estimate?



Date



Budget



Priority

What's in an estimate?

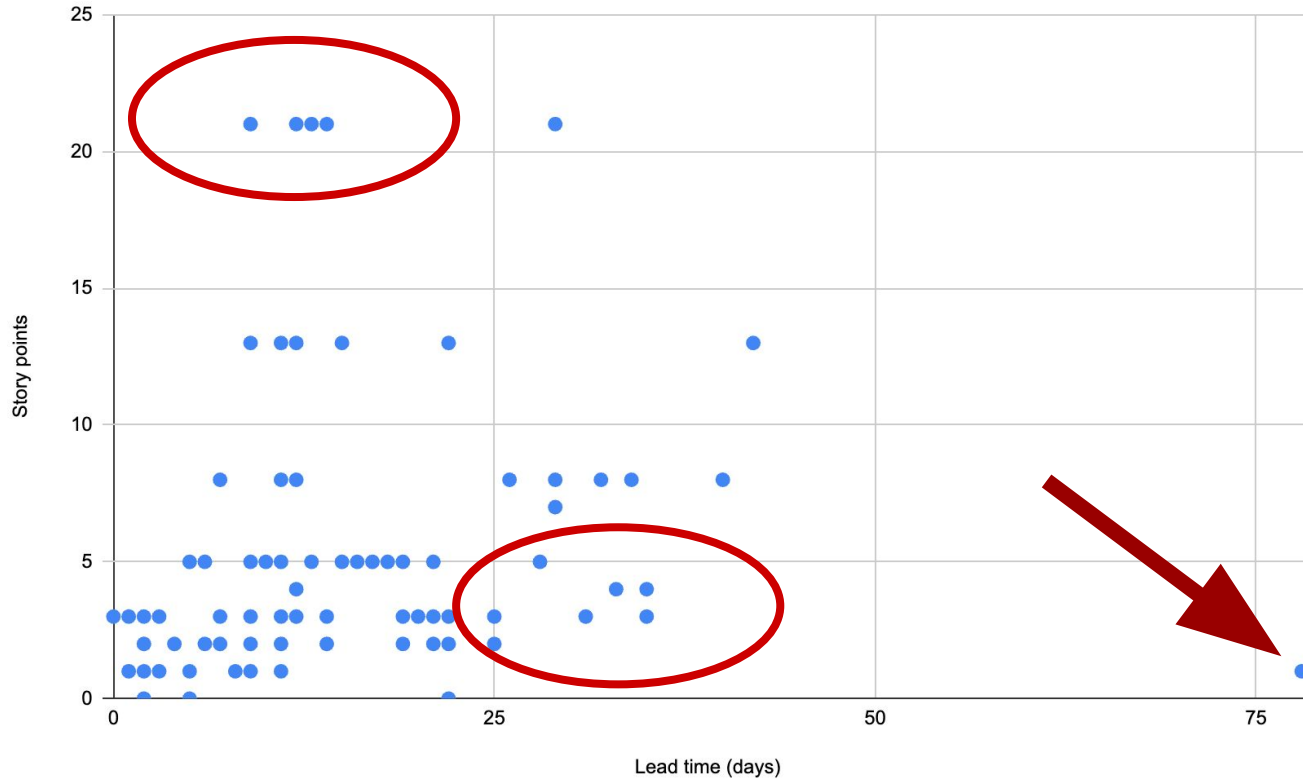


Amount of work

- # features
- # widgets
- complexity

→ predict duration

Do estimates influence the lead time?



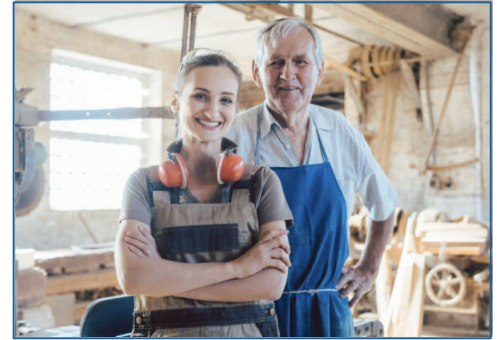
If not, what does?



Amount of work



Tools available



Assignment



Additional tasks



Waiting for info / clearance



Blockers

There are dozens of
variables influencing
work duration.

Our estimates typically
cover one of them.

Why are estimates lacking?

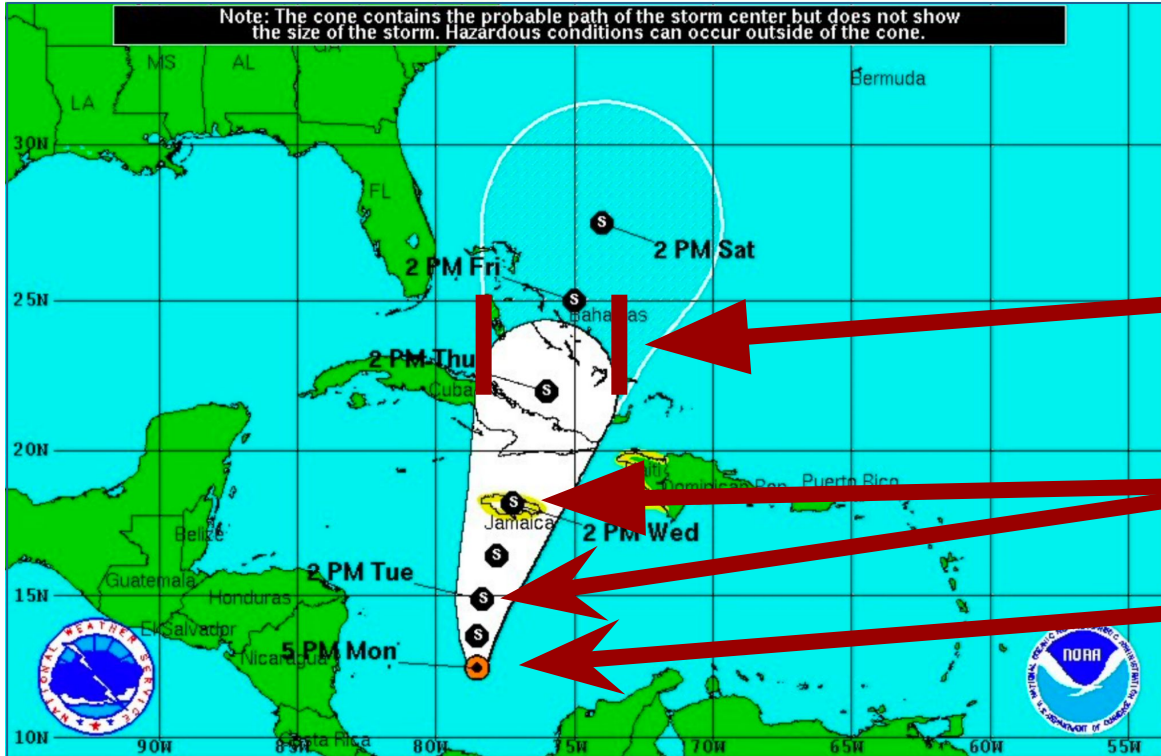
- We include only one out of many variables.
- Estimates have a fixed value and don't include a probability.
- Estimates are frequently read as a commitment.
- We estimate early, when things are still uncertain, and rarely update when certainty increases.
- We hardly ever get feedback re: our estimates, and if we do, it's hard to integrate in future estimates.
- Estimates take up much time.

Is there another way?

What do weather people do?

Hurricane forecast

Hurricane 'Sandy', October 2012



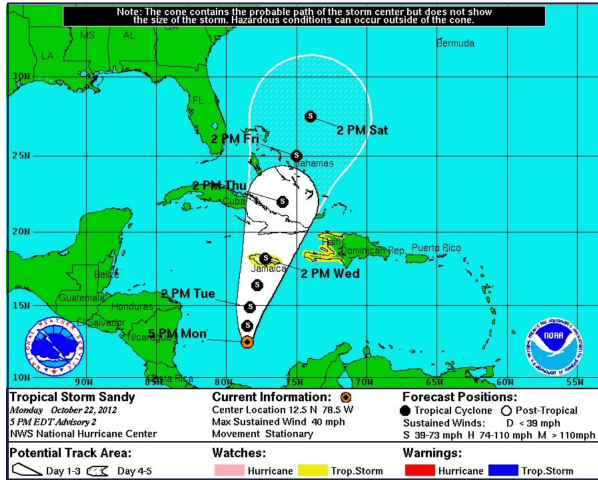
Potential track area
(The storm center will be in this area with a probability of 70 %.)

Most probable path

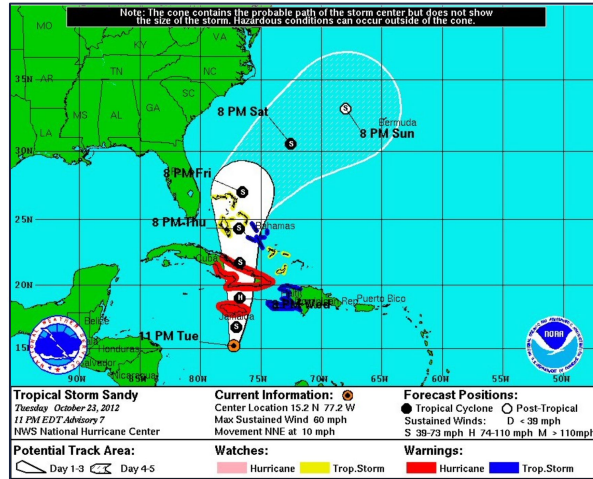
Current position

Hurricane forecast

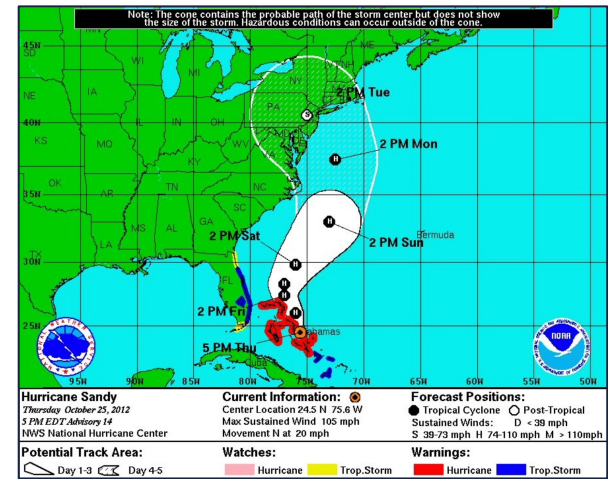
Hurricane 'Sandy', October 2012



22.10.2012



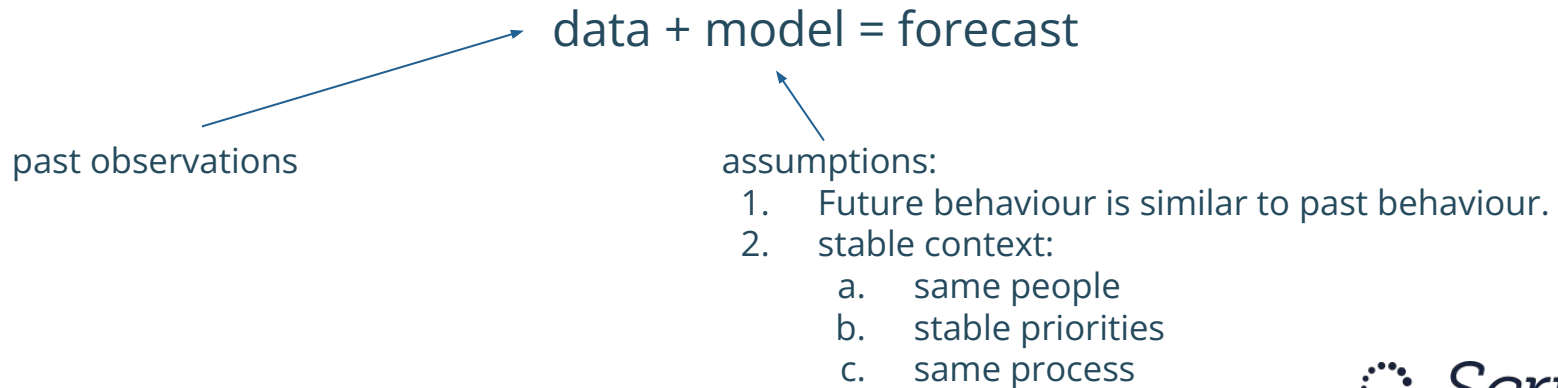
23.10.2012



25.10.2012

What is forecasting?

- Forecasting is a probabilistic approach.
- Probability increases with shorter forecasting horizons.
- New information is integrated into the forecast once available.



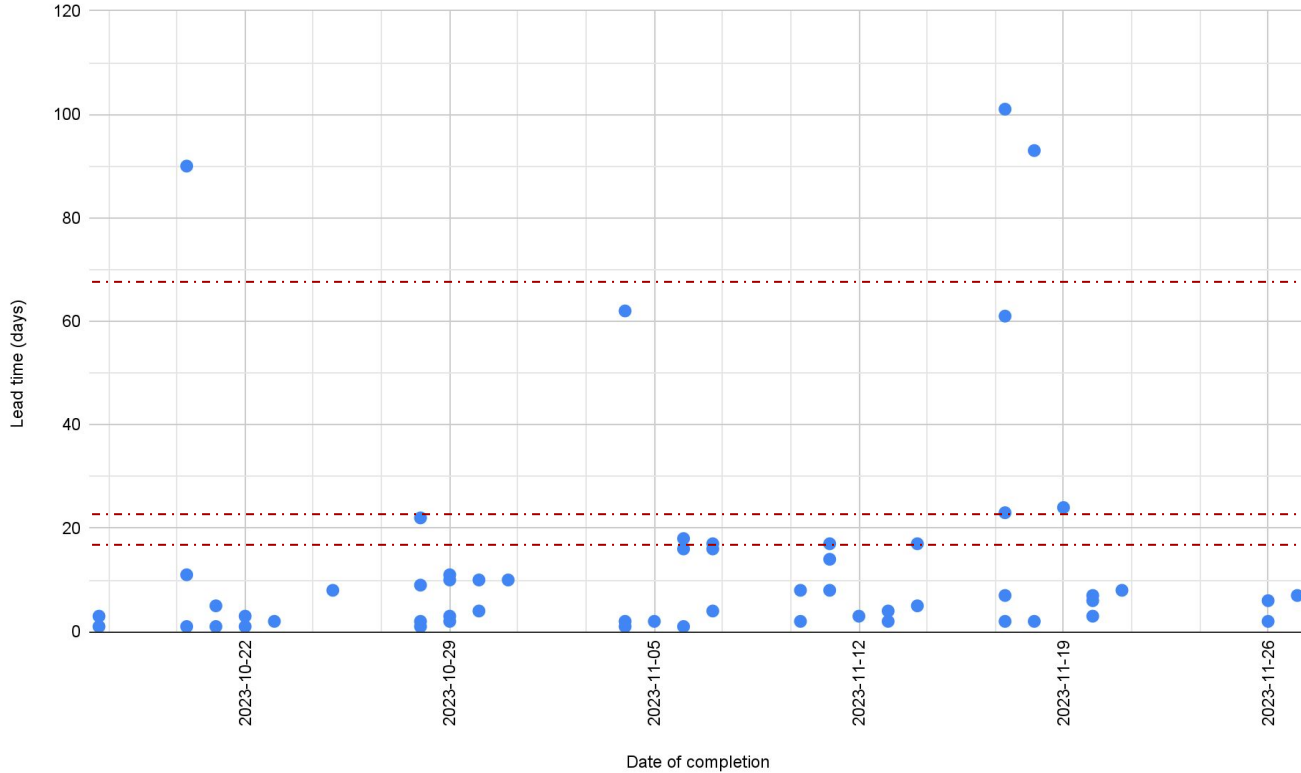
Single Item Forecast

How long to complete a single task?

My daily commute (back then...)

Day	Departure from home	Arrival at the office	Travel time (Minutes)
1	07:01	08:41	100
2	07:02	08:43	101
3	07:04	08:40	96
4	07:08	09:41	153
5	06:57	08:40	103
6	07:25	09:40	135
7	06:31	07:37	66
8	07:10	08:31	81
9	07:06	08:42	96
10	07:08	08:58	110

Lead time inspection



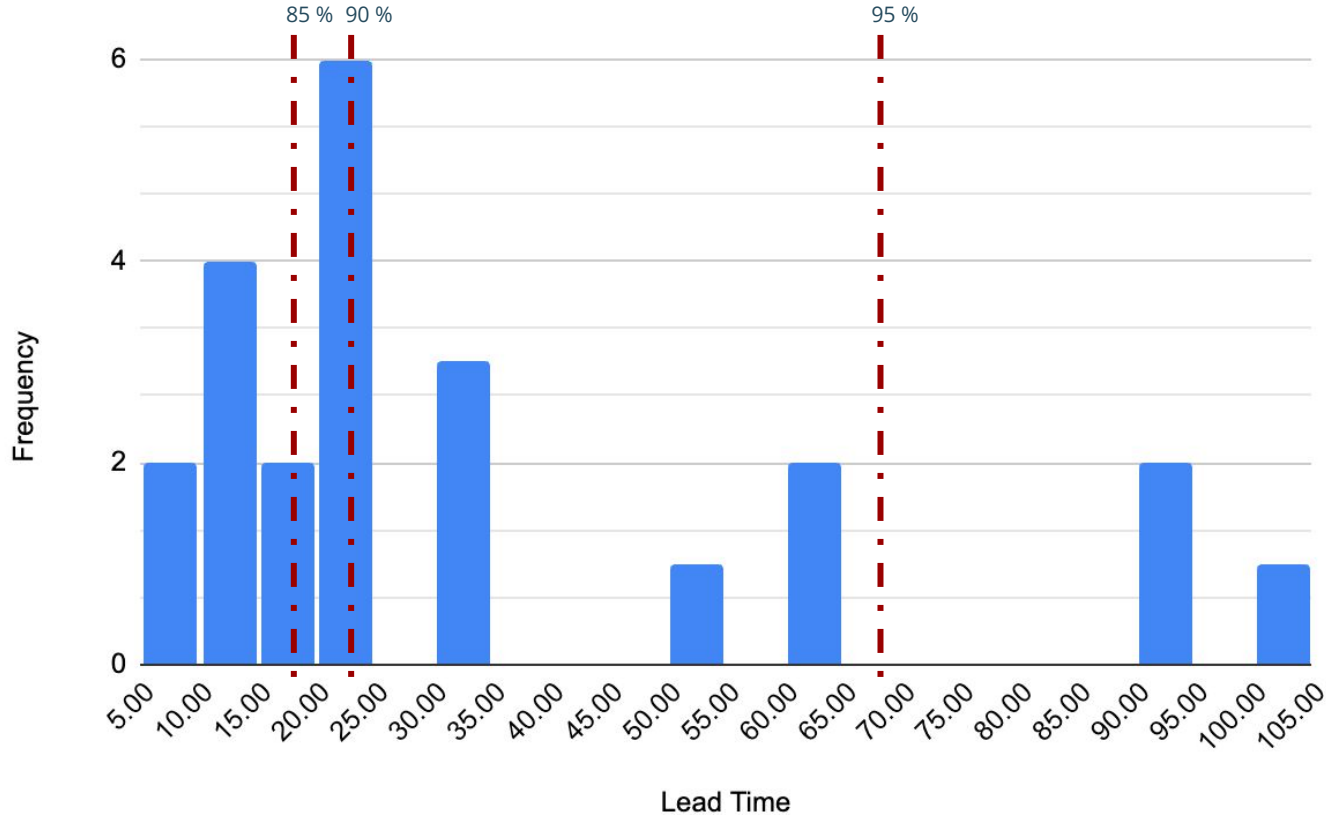
Control chart

95 %: 68 days

90 %: 23 days

85 %: 18 days

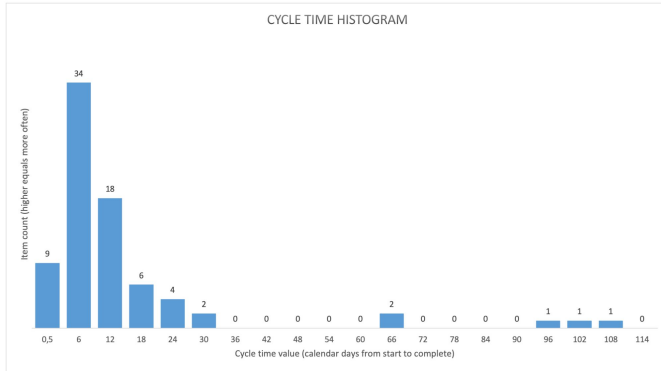
Frequency analysis



Histogram

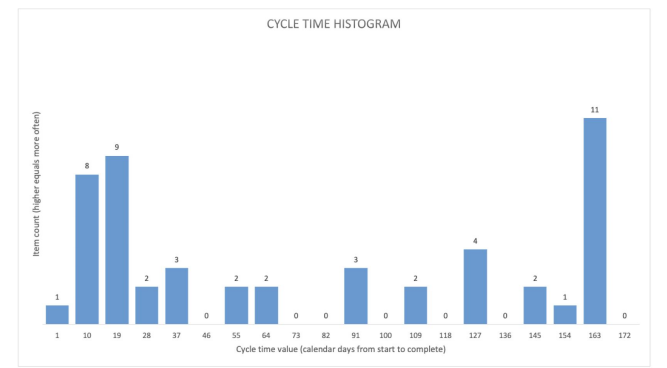
Predictability

thin tailed



- monomodal
- limited amount of work in progress
- focus on getting things done
- mostly similar types of work

fat tailed



- Multimodal
- uncoordinated work
- frequent shifts in priorities
- very different types of work

In Summary: Single Item Forecasting

- Lead time is the time elapsed between committing to a task and completing it.
- All it takes is keeping track of start and end times.
- Understanding lead time distribution is important for predictions.
- To make work predictable, strive for thin tailed distributions.
- Forecasting is done via percentiles (e.g. 85 % -> 6 out of 7)
- We do not consider unfinished work.

Multiple Item Forecast

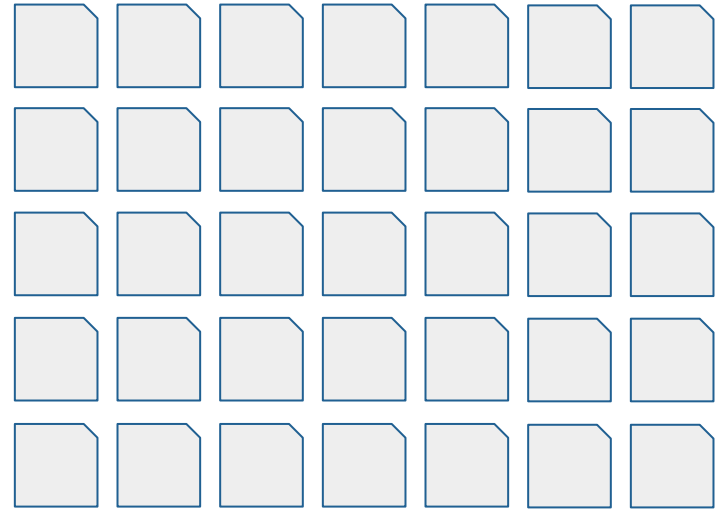
How long to build a product?

Breaking it down

- How much work is it?
- How quickly can we complete it?

How much work is it?

- 35 epic-level features to complete
- How many backlog items in total?



First, take some samples

- Break down some of the features.
- Randomly select them to rule out bias.
- Possibly use similar work from from the past for verified results.

			12			6
	9				8	
9				8		
		6				25

Best case scenario

- minimal sum
- 245 backlog items

6	6	6	12	6	6	6
6	9	6	6	6	8	6
9	6	6	6	8	6	6
6	6	6	6	6	6	25
6	6	6	6	6	6	6

Worst case scenario

- maximal sum
- 758 backlog items

25	25	25	12	25	25	6
25	9	25	25	25	8	25
9	25	25	25	8	25	25
25	25	6	25	25	25	25
25	25	25	25	25	25	25

Random scenario

- random samples assigned
- this case: 471

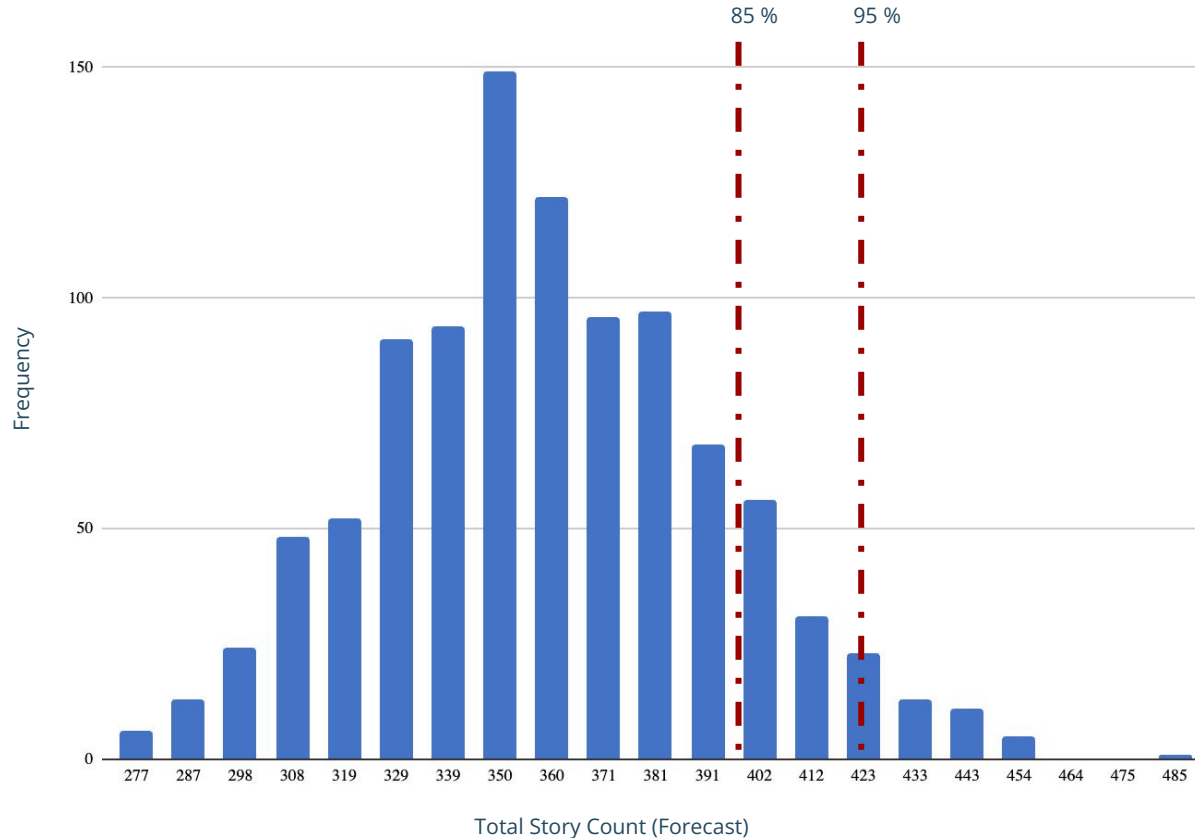
9	8	25	12	9	6	6
8	9	25	12	25	8	25
9	12	12	6	8	6	25
25	25	6	25	6	12	25
9	8	8	12	12	8	25

Extrapolate

- Repeat random assignments ~1000 times.
- Note down the totals.
- “Monte Carlo simulation”

9	8	25	12	9	6	6
8	9	25	12	25	8	25
9	12	12	6	8	6	25
25	25	6	25	6	12	25
9	8	8	12	12	8	25

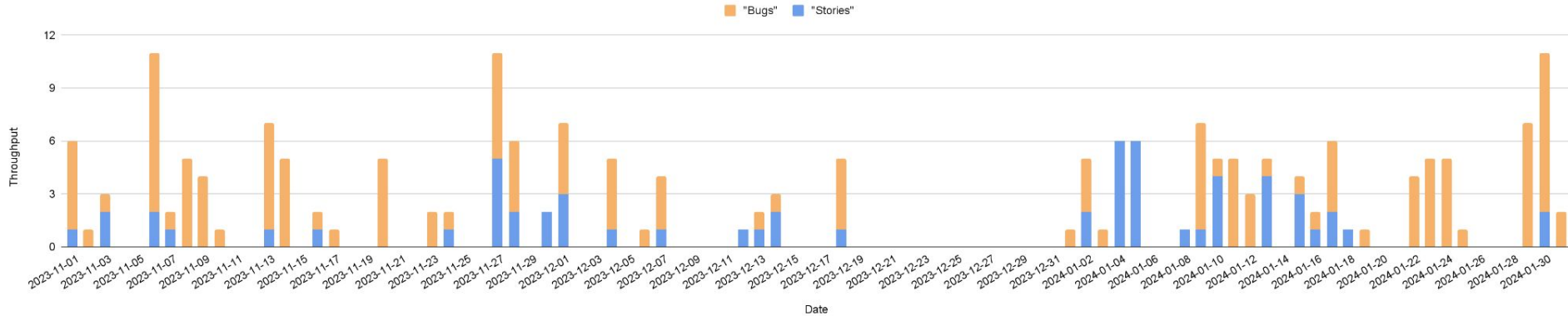
Inspect the distribution



With 85 % probability,
we are facing 400 *or less*
backlog items total.

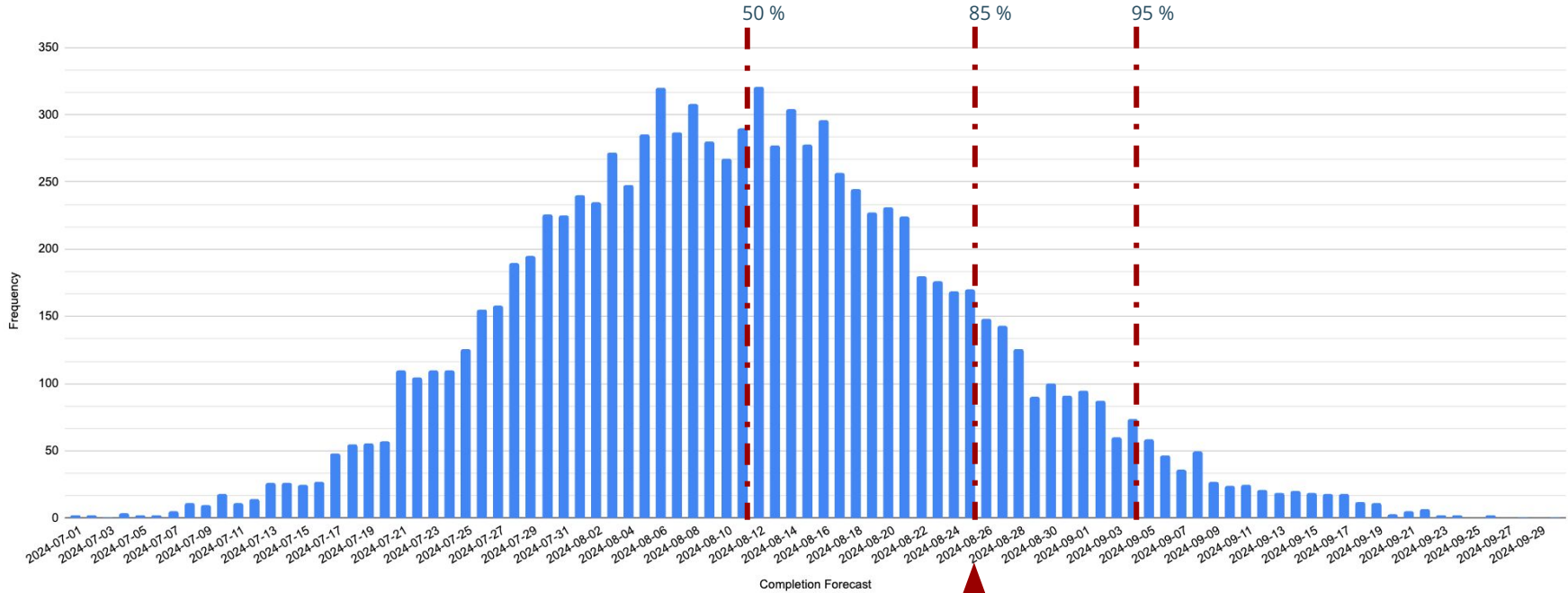
With 95 % probability,
we are facing 423 *or less*
backlog items total.

How long does it take?



- Look at your daily throughput of backlog items.
- Consider only 'stories' not 'bugs'.
- Use data from the past 3 months.
- Draw random samples from your daily throughput until you have reached the predicted number of backlog items.
- Repeat ~1.000 times

Finally, how long to build a product?



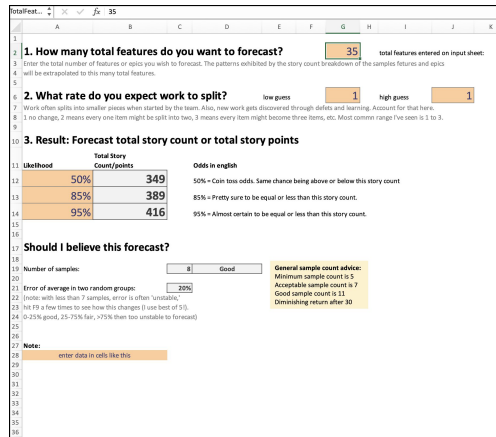
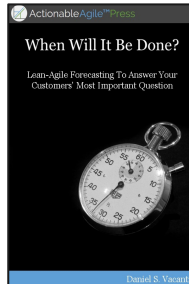
"Given a start on February 1st,
we will be **done by week 35**
with **85 % probability**."

How to: Multiple Item Forecast

- Take random samples from past or upcoming features.
 - Simulate the features not sampled via the Monte Carlo method.
 - Forecast amount of work using the 85th percentile.
 - Measure your throughput for the past 3 months.
 - Simulate future throughput until reaching the forecasted item count.
 - Forecast completion date using the 85th percentile.
-
- Re-forecast when new data becomes available.

Tools & Resources

- Troy Magennis' cornucopia of forecasting spreadsheets
 - focusedobjective.com
 - github.com/FocusedObjective/FocusedObjective.Resources
 - especially 'Story Count Forecaster' and 'Throughput Forecaster'
- Nave
 - getnave.com
- Business Map
 - businessmap.io
- Dan Vacanti: 'When will it be done?'



1. How many total features do you want to forecast? Total features entered on input sheet: 35

2. What rate do you expect work to split? Low guess High guess

3. Result: Forecast total story count or total story points

Likelihood	Total Story Count/points
50%	349
85%	389
95%	416

Should I believe this forecast?

Number of samples: Good

General sample count advice:
Minimum sample count is 5
Acceptable sample count is 7
Good sample count is 11
Diminishing return after 30



Get in touch!

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Any questions?